

# RISE OF THE BEAST

THE WORLD OF YLÉCIUM



## CAMPAIGN PREMISE

Some 800 years before present day come to pass, on a calm winter day, during the Epoch of the Magi, everything changed for the White Elves.

The Watch Station suddenly went dark, snuffed out like a candle in the wind. What can only be described as an unnatural fog has descended on the island.

It has been four days since a rider was dispatched from the Citadel of Far-Seeing, crossing the ice bridge, to check on Muacio and the rest of the Elven on-duty-crew at the Watch Station. Still no word.

Several attempts have been made to contact the Watch Station. All to no avail.

When a report, from the legendary Master Assassin Askol Tizri, arrives at the Elven capital, explaining how two dozen Mages, in the far city of Amazal, was attacked a month ago by a red-cloaked figure in the dead of night, draining them of their magical abilities, the Elven population is shaken to their core.

Is there a link between Amazal and the Watch Station? Is the fog ushering in a time of carnage; once again challenging the very existence of the White Elves?

## TROUBLE AT THE ASSASSINS GUILD

Phinár (Goriandel's handler) is said to have hired the Ogre mercenary captain, Grokagamok, to cover for a lack of available assassins.

He has now been foolish enough not to pay Grokagamok, for services rendered.

## HEARD IN THE DINNING HALL

Ten White Elves have been killed at a nearby hunting lodge.

It's believed to have been raided by Goblins.

A small clan of Goblins arrived two decades ago, however, they've been overlooked by Grand Marshal Voron and have started to become a plague.

If left unchecked for much longer, the dam will no longer hold the green tide back.